



## **Minotaur Rules and Regulations - Subject to Change**

V1- December 2016

- 1 All participants and volunteers, must sign a waiver provided by AIRaceLAB Inc before onset of the event
- 2 Your race jersey must be worn and visible at all times during the race, race jersey is provided by AIRaceLAB Inc
- 3 Participants have 6 hours to complete the race course, the timer starts when the start gun sounds.
- 4 All means of travel during the race are defined before or during the race itself. No motorized travel means are permitted, use of motorized or aided means of travel will result in disqualification. Allowable means of travel may be any or all of the following: Foot, Swim, Mechanical Aid on Rope
- 5 To maintain awareness of your surroundings at all times no earbuds, headphones or auxiliary music/sound sources are permitted
- 6 All participants must go through the checkpoint/ aid station. Checking in can be as quick as ensuring race staff/ volunteer(s) take note of your jersey number
- 7 Participants must stick to the course as outlined by the race officials. The event course is loosely marked; while not self-navigated there may be sections of the course where you can see the end goal and have the option of selecting your exact route to get there. (e.g.- down a scree slope with no set path)
- 8 You are racing this event as a solo athlete, to that end, no outside assistance is permitted during the race. Acceptance of outside help, be it from a volunteer, spectator, medical personnel, bystander, race staff etc will result in immediate disqualification. See rule #9 and 10 for the only deviations from this.
- 9 All participants are allowed assistance at any point during the race from another registered and ranked participant still participating in the race.
- 10 All participants are allowed assistance from a volunteer, race staff or medical personnel at the checkpoint(s)/ Aid Station(s)
- 11 You must start and finish the race with everything you plan to carry, no littering or leaving anything behind on the course. There are no food drops or locations to leave anything behind or pick up, if you started the race with it you must finish the race with it.
- 12 Checkpoint(s)/Aid Station(s) will have hydration and caloric replacements available to race participants, helping yourself is permitted.
- 13 Littering on the course is frowned upon and will result in immediate disqualification and bad karma to follow
- 14 Any competitor that drops out of the race must notify the nearest volunteer or race official immediately

- 15 AIRaceLAB Inc is not responsible for any medical coverage for participants, nor costs incurred by participants for any emergency and/or medical treatment sought, or given, as a result of an injury from the event. It is the participant's responsibility to provide their own sufficient medical coverage
- 16 If your evacuation from the course is needed in the event of an emergency any and all costs incurred are your responsibility. If you feel as though this could be a risk make sure you have sufficient coverage to allow for such an expense. This may include but is not limited to ground crew rescue, helicopter rescue, RCMP, search costs etc.
- 17 All finishers will be branded with a Minotaur tattoo immediately after crossing the finish line, ok, that's not true, but credit to you for reading the rules and regulations!
- 18 Naturally presented hazards such as, but not limited to, landslides, inclement weather, lightening, rock fall, may result in course modification and/or seizure of the event. This is an accepted risk of participation, no refunds and/or future credits are applied in such a case
- 19 Abuse of any type- verbal, physical or emotional to any volunteer, race official, or fellow participant will result in immediate disqualification and a ban from all future AIRaceLab Inc events
- 20 All racers must carry with them at all times the following items: Means to drink and carry water, means to cover your head (hat, buff, toque), wind shell or light jacket.
- 21 Depending on final course and weather conditions race officials may require participants to carry additional mandatory gear on race morning. Be sure to arrive with it in case we enforce the extra gear on race morning. This may include but not be limited to the following:  
Waterproof jacket, Warm hat/Toque, Gloves, Cell Phone, Headlamp
- 22 All participants must show race officials their mandatory gear as part of race day check in, failure to carry what is deemed mandatory will result in immediate disqualification. Participants will be randomly checked for gear once crossing the finish line
- 23 Any and all questions about the rules and regulation must be questioned to the Race Director, the Race Director is the final authority on enforcing the rules and regulations.